

2005 Subdivision Street Requirements  
 Design Table Changes - Annotated

Curb and gutter

1.		HORIZONTAL AND VERTICAL CONTROLS				CURB AND GUTTER ROADWAYS		
		MAXIMUM 2:1 CUT OR FILL SLOPE				(SEE SPECIAL WIDTH REDUCTION CRITERIA)		
PROJECTED TRAFFIC VOLUME (ADT)	MINIMUM DESIGN SPEED (MPH)	CURVE DATA		SUGGESTED MAXIMUM % GRADE	MINIMUM SIGHT DISTANCE		MINIMUM WIDTH (CURB TO CURB) (3) (PARKING ASSUMED) LENGTH NOT A FACTOR	CLEAR ZONE WITHOUT PARKING (MEASURED FROM FACE OF CURB) (6) NEW
		MINIMUM CENTERLINE RADIUS	SUPER-ELEV.		STOPPING	INTERSECTIONS		
UP TO 400	20	120' (5)	NONE	10 (1) 7-16 BASED ON TERRAIN	125'	200'	28' (2) 28-30'	3
401 - 1500	25	165' 180'	NONE	10 (1) 7-16 BASED ON TERRAIN	155' 150'	280' 250'	36'	3
1501 - 2000	30	275' 300'	NONE	10 (1) 7-16 BASED ON TERRAIN	200'	335' 300'	36'	6
2001 - 4000	30	275' 300'	NONE	10 (1) 7-16 BASED ON TERRAIN	200'	335' 300'	40' 38' (3)	6
<p>NOTES:</p> <p>For streets with volumes over 4000 or serving heavy commercial or Industrial traffic; use the appropriate geometric design standard. (see VDOT's road design manual)</p> <p>The roadway with the highest volume will govern the sight distance.</p>				<p>1. For mountainous terrain, maximum percent of grade may be 16% for ADT up to 400 and 14% for 400-4000 ADT.</p> <p>2. 26' allowed for streets &lt; 400 vpd with concurrence of local officials.</p> <p>3. 36' allowed for streets that are internal to the sub-division, with concurrence of local officials.</p> <p>4. Pavement widths may be reduced if parking is not allowed. See page 14 for roadway width exceptions criteria.</p> <p>5. 95' minimum radius allowed in mountainous terrain</p> <p>6. For curb and gutter streets with parking lanes, the clear zone is accommodated within the parking lane. However, VDOT has established a 3' minimum setback requirement behind the curb.</p>				

2005 Subdivision Street Requirements  
 Design Table Changes - Annotated

		HORIZONTAL AND VERTICAL CONTROLS Maximum 2:1 Cut or Fill Slope					SHOULDER AND DITCH ROADWAYS Minimum ditch width should be 4 feet or greater, based on slopes of 3:1 or flatter (Gentler slopes promote homeowner maintenance of ditches)			
PROJECTED TRAFFIC VOLUME (ADT)	MINIMUM DESIGN SPEED (MPH)	CURVE DATA		SUGGESTED MAXIMUM % GRADE	MINIMUM SIGHT DISTANCE		MINIMUM PAVEMENT WIDTH	MINIMUM GRADED SHOULDER WIDTH		CLEAR ZONE (measured from edge of roadway pavement) <i>new</i>
		MINIMUM CENTERLINE RADIUS	SUPER-ELEV.		STOPPING	INTERSECTIONS		FILL W/ G.R.	CUT OR FILL	
UP TO 400	20	120' (6)	NONE	10 (2) 7-16 BASED ON TERRAIN	125'	200'	18' (18-20)	5' (7)	4' (1)	6' (3)
401 - 1500	25	165' 180	NONE	10 (2) 7-16 BASED ON TERRAIN	155' 150'	280' 250'	20' 20-22 based on terrain(4)	8' (7)	5' (5)(4)	7'
1501 - 2000	30	275' 300'	NONE	10 (2) 7-14 BASED ON TERRAIN	200'	335' 300'	22'20-22 based on terrain	9'	6'	10'
2001 - 4000	30	275' 300'	NONE	10 (2) 7-14 BASED ON TERRAIN	200'	335' 300'	24' 22'	11' (9)	8' (6)	12'
NOTES:  For streets with volumes over 4000 or serving heavy commercial or industrial traffic; use the appropriate geometric design standard. (see VDOT's Road Design Manual)  The roadway with the highest volume will govern the sight distance.				<ol style="list-style-type: none"> <li>When pedestrian facilities are provided behind ditches, the shoulder width may be reduced to a minimum of 2 feet.</li> <li>For mountainous terrain, maximum percent of grade may be 16% for ADT up to 400 and 14% for 400-4000 ADT.</li> <li>Clear zone widths may be reduced with the concurrence of the resident engineer where terrain or social/environmental impact considerations are appropriate.</li> <li>18' minimum with &lt; 600 ADT in mountainous terrain.</li> <li>2' minimum in mountainous terrain with &lt; 600 ADT.</li> <li>95' radius minimum allowed in mountainous terrain.</li> </ol>						

2005 Subdivision Street Requirements  
 Design Table Changes - Annotated

One way street design guidance – not available in 1996

TRAFFIC	PROJECTED RAFFIC VOLUME (ADT)	DESIGN SPEED (MPH)	HORIZONTAL AND VERTICAL CONTROLS Maximum 2:1 cut or fill slope				ROADWAY SECTION CRITERIA						
			MIN. CURVE RADIUS W/O SUPER-ELEV.	MAX. % GRADE SUG.	MINIMUM SIGHT DISTANCE		SHOULDER AND DITCH ROADWAYS Minimum ditch width should be 4 feet or greater, based on slopes of 3:1 (Gentler slopes promote homeowner maintenance of ditches)				CURB AND GUTTER ROADWAYS		
					STOPPING	INTER-SECTION	MINIMUM PAVEMENT WIDTH	FILL W. G.R.	CUT OR FILL W/O G.R.	CLEAR ZONE (FROM EDGE OF TRAVELWAY)	CURB TO CURB WIDTH, WITH OR WITHOUT PARKING ON ONE SIDE	CLEAR ZONE (FROM FACE OF CURB)	
ONE-WAY (1- LANE)	≤ 400 (5)	20	120'	10% (2)	125'	200' (4)	16'	5'	4' (1)	6' (3)	22'	3'	

## 2005 Subdivision Street Requirements Design Table Changes - Annotated

### GENERAL NOTES:

These design standards may also be used for one-way divided pairs, such as subdivision entrances with wide medians.

For streets anticipated to serve mixed residential-commercial, commercial, or industrial traffic, use the appropriate urban standard in the road design manual. In such settings, where

- On-street parking is anticipated; a parking lane width not less than 7 feet should be used.
- Normal minimum shoulder widths and construction practices make parking along rural typical roadway sections inappropriate if not illegal.

### FOOTNOTES:

1. When pedestrian facilities are provided behind ditches, the shoulder width may be reduced to a minimum of 2 feet.
2. The maximum percent grade suggested may be adjusted to 16% in mountainous terrain.
3. Clear zone widths may be reduced with the concurrence of the resident engineer where terrain or social/environmental impact considerations are appropriate
4. The roadway with the highest volume will govern the sight distance
5. For traffic volumes > 400 vpd, pavement widths will be established by the resident engineer